

Mustang, Bronco and Pony Divisions – General Rules

1. The home team is responsible for keeping the official scorebook.
2. Home team will occupy the third base dugout.
3. Infield fly rule will be in effect for these divisions.
4. Bunting is allowed
5. Drop third strike will be in effect.

Special Rules “Only” for: Mustang Division (9 & 10 year olds)

1. No team shall score more than five (5) runs in one inning. This 5-run rule will only apply to the first 5 innings of the game and does not apply to the sixth inning. In the 6th inning a team may score unlimited runs. If time permits the game to be a 5 inning game then the managers will consult with the umpire to declare, per time limits, to make the 5th inning the unlimited run inning.
2. Runners may lead off all bases and may steal at any time at their option.
3. Runners may lead off only up to the 12ft. hash mark between third base and home plate. A player may advance on a pick-off attempt or overthrow to 3rd. A player may only steal home on a passed ball. At no time can a player have a direct steal home on a pitched ball. If attempted, the runner is automatically out.
4. All players present shall be listed in the batting line-up.
5. All players must sit out at least one (1) inning before any player sits out two (2) innings. All players must sit out at least two (2) innings before any player sits out three (3) innings.
6. No player shall sit out two (2) consecutive innings, unless for injury or disciplinary reasons. Report all injuries in accordance with Article IX Paragraph 11.
7. All players must play one (1) inning in the infield by the end of the fourth inning. Three (3) outs (or 5-run rule) shall constitute an inning.
8. No inning shall begin after one (1) hour fifty (50) minutes.
9. If a tie exists at the end of regulation, the game will be recorded as a tie.

10. Balks

- a. During the first half of the season, if a pitcher commits a balk, the umpire shall issue a warning.
- b. During the second half of the season, a called balk shall result in a base runner(s) advancing one base.